



► User Guide for the Polycom® SoundPoint IP® 335 Phone for 8x8 Virtual Office

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About This Guide

Thank you for choosing the SoundPoint IP 335 SIP phone, a full-duplex, hands-free phone. This unit provides business telephony features and functions such as multiple call appearances, call hold, transfer, and conference over an IP network.

 This User Guide provides everything you need to quickly use your new phone. Verify with your system administrator that the network is prepared for configuring your SoundPoint IP 335 SIP phone. As well, read the Parts List and Regulatory Notices sections in this guide before you set up and use the SoundPoint IP 335 SIP phone. This information can also be found at http://www.8x8.com/Support.aspx

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Getting Started with Your SoundPoint IP 335 Phone

This chapter provides basic installation instructions and information for obtaining the best performance with the SoundPoint IP 335 phone.

The SoundPoint IP 335 provides a powerful, yet flexible IP communications solution, delivering excellent voice quality. The graphic display supplies content for call information, multiple languages, directory access, and system status. The SoundPoint IP 335 supports advanced functionality, including multiple call and flexible line appearances, presence, custom ring tones, local conferencing, HTTPS secure provisioning, and Polycom's superb Polycom® HD™ Voice technology.

This chapter contains:

- Parts List
- Assembling Your SoundPoint IP 335 Phone
- Features of Your SoundPoint IP 335 Phone
- Before You Use Your SoundPoint IP 335 Phone

To customize your phone, refer to Customizing Your SoundPoint IP 335 Phone on page 2-1. To read about the phone's basic features, refer to Using the Features of Your SoundPoint IP 335 Phone on page 3-1.

If you require additional information or assistance with your new phone, contact your system administrator.

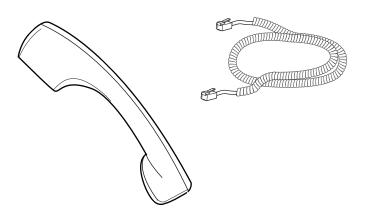
Parts List

The following components are included in your SoundPoint IP 335 package:

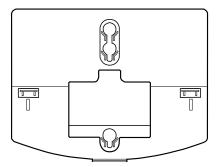
Polycom SoundPoint IP 335 phone



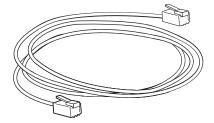
Handset and Handset Cord



Phone Base



• Network / Power Cable



• Quick Start Guide and registration card



Ensure that you have received each item. If you are missing any items, contact your system administrator.

Assembling Your SoundPoint IP 335 Phone

This section describes how to assemble your SoundPoint IP 335 phone. Topics include:

- Connect network and power source
- Connect handset and headset (optional)
- Attach phone base

If your phone is already assembled, go to Features of Your SoundPoint IP 335 Phone on page 1-9.

Connecting Network and Power Source

Use Power over Ethernet (PoE) for network and power source connections unless otherwise directed by your system administrator.

Note

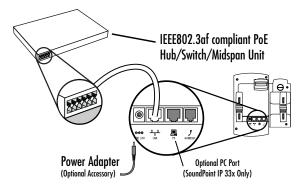
The AC power adapter is a separate, optional accessory. Your system administrator will provide one if necessary.

Power over Ethernet

Using a regular CAT5 cable (optional accessory from Polycom), the phone can be powered from a PoE (IEEE 802.3af) compliant switch or hub.

To connect using a PoE source:

• Plug the supplied network cable between the LAN jack on the phone and an available power and data port on the in-line power switch.



Note

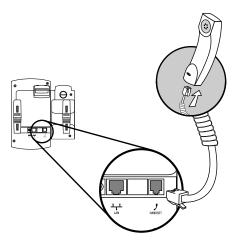
The SoundPoint IP 335 phone has an optional PC connection.

If you want to use the optional PC connection on the SoundPoint IP 335, a separate ferrite clamp (not included) is required. Contact your system administrator.

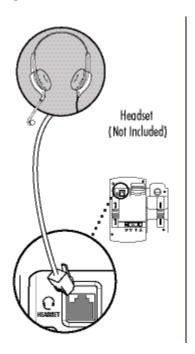
Connecting the Handset and Optional Headset

To connect the handset and optional headset:

1. Connect the short straight end of the phone cord to the handset and the corresponding longer straight end of the cord to the handset jack on the back of the phone



2. Connect the headset (optional) to the headset jack on the back of the phone.





For information on supported headsets, go to www.polycom.com/sup-port/voice/soundpoint_ip/VoIP_Technical_Bulletins_pub.html and look for "Technical Bulletin 37477: Headset Compatibility List".

Note

If headsets are deployed in high static environments where users frequently disconnect and re-connect the headset to the phone, it is possible that the phone can be damaged by electrostatic discharge (ESD).

You should take precautions to avoid excessive static buildup in your environment. This can include humidity control and removal of synthetic materials near the phone location. Antistatic spray applied to carpets in the workplace can reduce the level of static buildup.

Attaching the Base

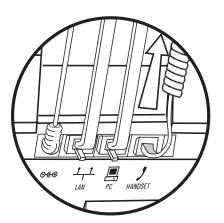
Attach the phone base to the phone in one of the following ways:

- As a desk mount
- As a wall mount

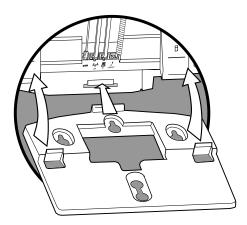
For more detailed instructions, go to http://www.polycom.com/support/voice/index.html and search for the "Wallmount Instructions for SoundPoint IP Phones" quick tip.

To attach the base as a desk mount:

1. Place all cords in the recessed area above the modular jacks.



2. Align the protrusions on the bracket with their corresponding holes in the phone.



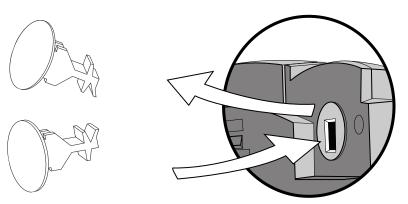
3. Snap them together to lock the bracket to the phone.



To attach the base as a wall mount:

1. Place all cords in the recessed area below the modular jacks.

2. On the back of the phone, remove the key located behind the hook switch and reposition it so that the end tab (at a 45° angle) is facing up.



- **3.** Using wall anchors (not included), fasten the base stand with the mounting tab facing up.
- **4.** Align the base stand tabs with their corresponding insertion points on the phone, and then snap the phone into place (as shown).



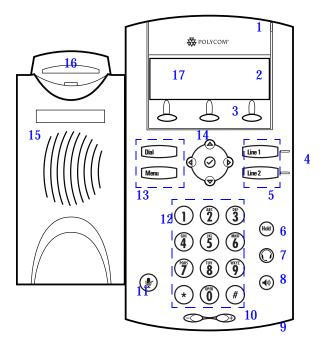
Registering the Phone

Generally, your phone will be deployed with multiple other phones. In this case, your system administrator will configure the phone parameters beforehand, so that after you set up your phone, the phone will be registered and ready to use.

If your phone is not part of a large phone deployment, your phone may not be registered after you set it up. Before you use your phone, you or your system administrator will have to register it. For detailed information on how to register your phone after you install it, see Quick Tip 44011: Register Standalone SoundPoint® IP, SoundStation® IP, and Polycom® VVX™ 1500 Phones available at

http://www.polycom.com/usa/en/support/voice/soundpoint_ip/ VoIP_Technical_Bulletins_pub.html

Features of Your SoundPoint IP 335 Phone



The features of the SoundPoint IP 335 phone are:

- Message Waiting Indicator—This will alert you to voice and text (instant) messages.
- **Line Icons**—Use these keys to activate up to two lines that can be assigned to your phone. The associated icons represent:
 - Registered line



	— Registered shared line
	— Unregistered line
	— VoiceMail/Messages
	— Speed-Dial
	— Ringing I
	 Call in progress/Conference
	— Call Forward <u>**</u>
	— Do Not Disturb 🗶
	— Presence/BLF 💄 🙎 🖨 🕘
3.	Soft Keys —The screen will display labels for these keys, to identify their context-sensitive functions.
4.	Line Indicators —Individual multi-color LEDs display the dynamic call state and remote user status (busy lamp field (BLF) and presence). The LED's indicate the following:
	 Solid green—An active call is in progress.
	 Fast flashing green—There is an Incoming (ringing) call.
	 Flashing green—The call is held by the other party.
	 Flashing red—The call is on hold.
	 Solid red—The line is busy remotely (shared lines).
5.	Line Keys Line 1 and Line 2 —Activate up to two lines that can be assigned to your phone.
6.	Hold Hold —Holds an active call or resumes a held call.
7.	Headset Allows you to place and receive calls through an optionally connected headset.
8.	Speakerphone ()—Allows for hands-free communication during calls.

9.	Hands-free Microphone —Picks up audio during hands-free calls. Place your phone on a hard, flat surface for best results.
10.	Volume Keys ————————————————————————————————————
11.	Microphone Mute — Mutes local audio during calls.
12.	Dial Pad —Provides the 10 digits, alphabetic characters, and special characters available in context-sensitive applications.
13.	Feature Keys—Access important features using these keys.
	 Dial Dials phone numbers or allows you to view the placed call list.
14.	
	Use (the Select key) to select a field of displayed data or enter edit mode for some settings.
15.	Speaker—For ringer and hands-free audio output.
16.	Hookswitch

- **17. Graphic Display**—Shows information about calls, messages, soft keys, time, date, and other relevant data.
 - Important messages appear on the idle display through an animated scrolling list, which has precedence over the idle display. The following figures show a phone with four messages. The messages continuously scroll over the screen.



Before You Use Your SoundPoint IP 335 Phone

To navigate menus and to enter data, these are useful tips:

- Press Menu to enter the basic settings menu or exit from any menu.
- Press \triangle and \bigcirc or hold \triangle and \bigcirc down to scroll through the lists.

Note

Press the * key to page up. Press the # key to page down. These shortcuts can be used when lists appear on more than one page. However, these shortcuts do not work in the Contact Directory.

 Use the dial pad keys to navigate and make selections in numbered menu lists. The navigation guide icon in the top left corner of the graphic display shows which arrow keys can be used at a particular sublevel.

For example, the following figure shows that (can be used at this point.



Note

After 20 seconds of inactivity, the menu system will also automatically exit to the idle display unless an edit session is in progress.

To enter text using the dial pad, press the number keys one or more times. For example, for 'A' press '2' and for 'C' press '222'. The text that can be entered by a key is shown beneath the entry line. This is true for all languages that can be displayed by the phone. When in text entry mode, the title will show whether keys will generate numbers (1) or characters (a or A).

The type of text entry available is displayed in the title line.



Switch between alphabetic (with and without an uppercase letter first) and numeric text entry by pressing the # key. Special characters like * and _ are considered alphabetic and appear when you press *, 1, or 0.

Switch to uppercase by pressing (\triangle) and to lowercase by pressing



Note

Pressing the # also allows for URL or IP address entry. These options are only available to system administrators in appropriate menu items. For example, when editing directory contacts use "Abc", "abc", or "123" and when editing server addresses use "URL", "IP", or "123".

Note

To enter the "#" character, use the "*" key to access the appropriate special character. "#" cannot be entered using its own key because it is used to change text entry modes.

- Press and hold (for one second) from the idle display:
 - _____to point to the contact in the directory system where you can scroll through the individual fields.
 - ______ to the Placed Calls list when the phone is idle.

Pressing Dial again will call the currently highlighted number.

Pressing **Dial** while in the dialing editor will dial the current number.

• Press and hold the **Backspace** soft key to delete an entire field.

Customizing Your SoundPoint IP 335 Phone

You can customize your SoundPoint IP 335 desktop phone by adjusting the setting for time and date, display contrast, and ring type, for example. You can add contacts to the phone's directory manually or from call lists. You can handle incoming calls from different contacts in different ways.

This chapter provides basic operating instructions for customizing your SoundPoint IP 335 phone. This chapter contains instructions on:

- Configuring Basic Settings
- Managing Call Lists
- Managing Contacts
- Managing Incoming Calls

Some customizations of your SoundPoint IP 335 phone are performed by your system administrator. These include:

- Supporting Multiple Lines
- Supporting Multiple Line Keys Per Line
- Supporting Shared Lines

To read about the phone's basic features, refer to Using the Features of Your SoundPoint IP 335 Phone on page 2-1.

If you require additional information or assistance with your new phone, contact your system administrator.

Configuring Basic Settings

To configue basic settings, press Menu, and then select **Settings** > **Basic**. You can configure the following basic settings:

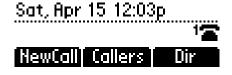
- The appearance of the time and date
- Display contrast
- · Backlight intensity
- Headset Memory Mode
- Headset hookswitch selection
- Ring type
- Language support (localization)
- · Directory search

You can mute the microphone and adjust the volume using separate keys.

Appearance of Time and Date

The time and date appears on the graphic display of the SoundPoint IP 335 SIP phone. If the phone cannot obtain a time and date from a configured SNTP server, the display will flash. Contact your system administrator if either the time or date is incorrect.

You have control over the format of the time and date display and can turn the display of time and date off. The default time and date format appears in the following figure.



To configure the time and date:

- 1. Press Menu
- 2. Select Settings > Basic > Preferences > Time & Date.
- 3. Select from Clock Date, Clock Time, Clock Order, or Enable/Disable.
- **4.** Scroll through the options under each of these selections using the \bigcirc and \bigcirc .

5. Press to confirm your choice.

For example, the following figure shows Clock Time.

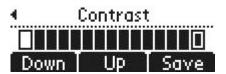


6. Press Menu or \bigcirc repeatedly to return to the idle display.

Display Contrast

To adjust the contrast on the display to a comfortable level:

- 1. Press Menu
- 2. Select Settings > Basic > Contrast.
- Press the Up or Down soft keys to increase or decrease the display contrast.



- **4.** Press the **Save** soft key to accept changes or (4) to cancel changes.
- **5.** Press \bigcirc or \bigcirc repeatedly to return to the idle display.

Backlight Intensity

Backlight intensity has three components:

- Backlight On
- Backlight Idle
- Maximum Intensity

You can modify the Backlight On intensity and the Backlight Idle intensity separately. You can select high, medium, low, and off levels for both.

When you modify the Maximum Intensity, you are modifying the entire backlight intensity scale. For example, if you decrease the Maximum Intensity, the low, medium, and high values for both Backlight On intensity and the Backlight Idle intensity decrease.

The Backlight On intensity applies for the following events:

- Any key press
- Hookswitch release
- Incoming calls
- Ending a call, holding a call, resuming a call by the other party
- A voice or instant message received

If you do not press any keys on the phone, after 20 seconds of the backlight turning on, the backlight dims (or changes) to medium in the following cases:

- A call is in progress
- A call is on hold
- There is an incoming call (ringing)
- There is an outgoing call (ringing back)
- Any menu shows on the display

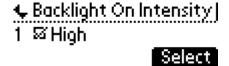
In all other cases, the Backlight Idle intensity applies.

To modify the backlight intensity:

- 1. Press Menu
- 2. Select Settings > Basic > Backlight Intensity.



3. Select Backlight On Intensity.



4.	Use \bigcirc or \bigcirc to select high, medium, low, or off, and then press the Select soft key.
	The default level is High.
5.	Select Backlight Idle Intensity.
	♦ Backlight Idle Intensity



6. Use \bigcirc or \bigcirc to select high, medium, low, or off, and then press the **Select** soft key.

The default level is low.

7. Select Maximum Intensity.



- **8.** Press the **Up** or **Down** soft keys to increase or decrease the backlight intensity.
- 9. Press the Ok or Cancel soft keys to accept or cancel changes.
- **10.** Press Menu to return to the idle display.

Headset Memory Mode

This feature is especially useful for permanent or full-time headset users.

To permanently enable the Headset Memory Mode:

- 1. Press Menu
- 2. Select Settings > Basic > Preferences > Headset > Headset Memory.
- **3.** Use the \triangle or \bigcirc to select Enabled.

4. Press (\checkmark) to confirm your choice. Headset Memory Mo... 5. Press Menu or (\triangleleft) repeatedly to return to the idle display. Repeat steps 1 to 4 to select Disabled and turn Headset Memory Mode off. To activate Headset Memory Mode: >> Press () twice. Pressing Line 1 or Answer soft key to receive a call will now connect to the your headset automatically. **Electronic Hookswitch** This feature enables electronic hookswitch support. For information on supported headsets to provide electronic hookswitch features for placing, answering, and ending calls, go to www.polycom.com/support/voice and POLYCOM[®] enter "Headset Compatibility List" in the Knowledge Base text box or contact your system administrator. To select a headset that supports electronic hookswitch: Press | Menu **Select Settings > Basic > Preferences > Headset > Analog Headset** 2. Mode. **3.** Use the \triangle or \bigcirc to select your headset and press the **Select** soft key. 🗣 Analog Headset Mode ⊠ Regular Mode Jabra Mode 4. Press | Menu or the **Exit** soft key repeatedly to return to the idle.

Ring Type

You can select from the different ring types to distinguish between lines or to have a different ring from your neighbor's phone. You can set distinctive incoming ringing tones for contacts in your local directory (refer to Editing Contacts on page 2-15).

To change the incoming ring to a desired sound:

- 1. Press Menu
- 2. Select **Settings** > **Basic** > **Ring Type**.
- 3. (Optional) If multiple lines are configured on your phone, first select the line to change from the list using \bigcirc and \bigcirc .
- **4.** Using \triangle and \bigcirc , select the desired ring type.

Press the **Play** soft key to hear the selected ring type.



- **5.** Press the **Select** soft key to change to the selected ring type.
- **6.** Press or or repeatedly to return to the idle display.

Note

If you configure your SoundPoint IP 335 phone for silent ring, press the ringing Line key or the Answer soft key to answer the call. If your handset is off hook, the call is routed to the handset. If your handset is on hook, the call is routed to the speaker.

Language Support

Many languages are supported by the SoundPoint IP 335 SIP phone.

To change the language:

- 1. Press Menu
- 2. Select Settings > Basic > Preferences > Language.

3. Scroll through the list of available languages.



4. Press \bigcirc to confirm your choice.

Text that appears on the graphic display will change to the language of your choice.

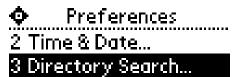
5. Press Menu or (4) repeatedly to return to the idle display.

Directory Search

You can configure how the search of the local contact directory is performed. The local contact directory can be searched by first name or last name.

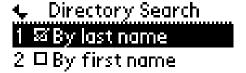
To change the directory search parameter:

- 1. Press Menu
- 2. Select Settings > Basic > Preferences > Directory search.



3. Using and select the directory search parameter.

Last name is the default directory search parameter.



- **4.** Press () to select your choice.
- 5. Press the **Yes** or **Cancel** soft keys to accept or cancel changes.

Note

Depending on the size of your local contact directory, the reconfiguration may take a few minutes.

The phone will restart to set the new directory search mode if you pressed the **Yes** soft key.

Muting the Microphone

. The Message Waiting Indicator turns red and a During a call, press microphone on the screen indicates that the other party (or parties) cannot hear you.

Microphone Mute applies to all modes: Handset, Headset, and Hands-free Speakerphone. You can still hear all other parties while mute is enabled.

To turn off Microphone Mute, press



Adjusting the Volume

to adjust receiver volume during a call. Pressing these keys in the idle state adjusts the ringer volume.

Note

To conform to regulatory requirements, handset and headset volume will return to a preset level after each call, but your system administrator can change this. Hands-free Speakerphone volume settings will be maintained across calls.

Managing Call Lists

A list of up to four current calls is maintained. You can scroll through this list using the (Δ) and (∇) . Calls are ordered using the following priorities: active, alerting, then held. Calls with the same priorities are ordered oldest first. If there are no current calls, this list is empty.

Local lists of incoming—both missed and received calls—and outgoing (also known as placed) calls is maintained by the phone (up to 99 for each list). The initial view of both lists shows the list title and the first two calls in the list, where the first call is displayed in reverse video to indicate that it is currently

selected. A symbol to indicate whether the call was answered or



missed **T** is shown for each entry in the incoming list.

Press the **Callers** soft key to view the Received Calls list (shown in the following figure).

Press Dial to view the Placed Calls list (shown in the following figure).

- To return the call:
 - Press Dial to return the call.
- To return to the previous menu:
 - Press (◄)
- To store the contact to the local contact directory:
 - to select the entry, then press the Save soft key. — Press (
- To delete the call from list:
 - Press the **Delete** soft key.

Press () repeatedly to return to the idle display.

A list of up to four current calls is maintained. You can scroll through this list (∇) . Calls are ordered using the following priorities: using the (and (active, alerting, then held. Calls with the same priorities are ordered oldest first. If there are no current calls, this list is empty.

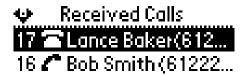
Local lists of incoming—both missed and received calls—and outgoing (also known as placed) calls is maintained by the phone (up to 99 for each list). The initial view of both lists shows the list title and the first two calls in the list, where the first call is displayed in reverse video to indicate that it is currently

selected. A symbol to indicate whether the call was answered or



missed **a** is shown for each entry in the incoming list.

Press the Callers soft key to view the Received Calls list (shown in the following figure).



Press Dial to view the Placed Calls list (shown in the following figure).



To manage the listed calls:

	Tr.		41	- 11	
•	IΛ	return	THE	call	ľ

- Press Dial to return the call.
- To return to the previous menu:
 - − Press (
 1.
- To store the contact to the local contact directory:
 - Press to select the entry, then press the Save soft key.

Note

Press the **Info** soft key to see the call information. The name is displayed. Access the other information by using the **Up** and **Down** arrow keys.

- To delete the call from list:
 - Press the **Delete** soft key.

Press \bigcirc repeatedly to return to the idle display.

Note

Press the Right arrow key from the idle display to access the Placed Calls list. Press the Down arrow key from the idle display to access the Received Calls list. You can use these shortcuts while placing calls or performing transferring and conferencing functions.

Note

You can manually clear the call lists. They are automatically cleared when you restart the phone.

Managing Contacts

You can enter 99 contacts in your phone's local contact directory.

You can dial or search for a contact in this directory. You may add, edit, and delete contacts.

You may have access to portions of your corporate directory through your phone. The contacts that you can see are determined by your system administrator. You can palce calls to contacts in your corporate directory. You may be able to add contacts from the corporate directory to your local contact directory.

Adding Contacts

You can add a contact manually, from a call list or from your corporate directory.

Adding Contacts Manually

New entries to the local contact directory are added to the top of the list.

To add a contact to the local contact directory manually:

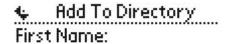
1. Press Menu then select Features > Contact Directory.

2.

The Directory screen displays. < New Entry> displays at the top of the list.



3. Press () to add a new entry.



4. Press to enter a first name.

Entry to this field is alphabetic as denoted by ALC.

ABCFIRST Name:

5. Enter the first name of the contact from the dial pad.



- 6. Press the Ok or Cancel soft keys to accept or cancel changes.
- 7. Press \bigcirc to display the next field in the contact's entry.
- **8.** Repeat steps 4 to 8 to enter the last name of the contact.
- 9. Repeat steps 4 to 8 to enter a contact number.
 This is a required field and it must be unique (not already in the directory).
 Entry to this field must be numeric as denoted by 123.



- 10. Repeat steps 4 to 8 to change the Speed Dial Index if desired.
 It is automatically assigned to the next available index value.
 For more information, refer to Assigning Speed Dial Indexes on page 3-20.
- 11. Repeat steps 4 to 8 to change the Ring Type and Divert Contact if desired. These fields may be left blank.

For more information on setting the Ring Type field, refer to Distinguishing Calls on page 2-19.

For more information on diverting contacts, refer to Diverting Calls on page 2-21.

12. Repeat steps 4 to 8 to change the Auto Reject, Auto Divert, Watch Buddy, and Block Buddy if desired.

Use \bigodot , \bigodot , or \bigodot to switch between Enabled and Disabled settings.

For more information on setting the Auto Reject field, refer to Rejecting Calls on page 2-20.

13. Press \bigcirc to end contact's data entry.



- 14. Press the Yes or Cancel soft keys to accept or cancel changes.
- **15.** Press \bigcirc repeatedly to return to the idle display.

Adding Contacts From Call Lists

To add a contact to the local contact directory from a call list:

- **1.** Do one of the following steps:
 - a Press the **Callers** soft key to view the Received Calls list.
 - b Press **Dial** to view the Placed Calls list.
- **2.** Use \triangle and \bigcirc to scroll through the list to find the contact.
- **3.** Press (to select the entry.



4. (Optional) Press the **Info** soft key.

Note

The name is displayed. The number, time and date when the call started, and call duration are accessible through use of (∇) .



- 5. (Optional.) Press \bigcirc repeatedly to select the phone number.
- **6.** Press the **Save** soft key to save the contact in the local contact directory.
- **7.** Press \bigcirc repeatedly to return to the idle display.

At this point, you may want to go to the local contact directory, check whether the contact was saved correctly, and add missing fields.

Add Contacts From Corporate Directory

To add a contact to the local contact directory from the corporate directory:

- 1. Press Menu and select Applications > Corporate Directory.
- Search for the contact.Refer to Searching For a Contact on page 2-18.
- 3. Press ().

The contact's information appears on the graphic display.



- **4.** Press the **Save** soft key to save the contact in the local contact directory.
 - "Entry saved" appears on the graphic display. Only the first name, last name, and phone number are saved.
 - If the contact already exists in the contact directory, "Entry already exists" appears.
- **5.** Press \bigcirc repeatedly to return to the idle display.

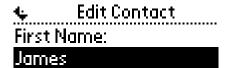
Editing Contacts

To edit a contact in the local contact directory:

- 1. Press Menu then select Features > Contact Directory.
- **2.** Use \triangle and \bigcirc to scroll through the list to find the contact.
- **3.** Press \bigcirc to select the entry.



4. Press the **Edit** soft key.



5. Use \triangle and \bigcirc to scroll through the fields, then press \bigcirc to select the field.



6. Make the desired changes.

The **Ok** soft key is not displayed until a change has been made. The **Cancel** soft key in this context will cancel the edit session for the entry and return to the screen before the **Edit** soft key was selected (see step 3).

Press \bigcirc and \bigcirc to place the cursor either at the beginning or end of the item respectively. Press \bigcirc to move to the next field.



- 7. Press the **Ok** or **Cancel** soft keys to accept or cancel changes.
- **8.** Press \bigcirc repeatedly to return to the idle display.

Note

You can also edit a contact associated with a speed dial key by pressing and holding that speed dial key and then following the steps 5 to 7 above.

Deleting Contacts

To delete a contact from the local contact directory:

- 1. Press Menu then select Features > Contact Directory.
- 2. Use \triangle and \bigcirc to scroll through the list to find the contact.
- 3. Press \bigcirc to select the entry.



- 4. Press the **Delete** soft key.
 - The contact is deleted from the directory. The next entry in the directory appears.
- **5.** Press \bigcirc repeatedly to return to the idle display.

Placing a Call to a Contact

Placing Calls From the Contact Directory

To place a call to a contact in the local contact directory:

- 1. Press Menu then select Features > Contact Directory.
- **2.** Use \triangle and \bigcirc to scroll through the list to find the contact.
- 3. Press Dial or lift the handset.

Placing Calls From the Corporate Directory

To place a call to a contact in the corporate directory:

- 1. Press Menu and select Applications > Corporate Directory.
- 2. Search for the contact.

Refer to Searching the Corporate Directory on page 2-18.

3. Press **Dial** or lift the handset.

Searching For a Contact

Searching the Contact Directory

To search for a particular contact in the local contact directory:

- 1. Press Menu then select Features > Contact Directory.
- 2. Search for a contact using the dial pad.

You can change the directory search parameter used. By default, it is the contact's last name. For more information, refer to Directory Search on page 2-8.

The first time a dial pad key is pressed, the first entry whose last name starts with a character that matches the first letter on the key label will be retrieved. The second key press repeats the process using the second letter on the key and so on.

For example, to find the first directory entry whose last name starts with J, press the 5 key once. To find the first entry whose last name starts with R, press the 7 key three times.

Searching the Corporate Directory

To search for a particular contact in the corporate directory:

1. Press Menu and select Applications > Apps Home / Apps Continue > Corporate Directory Search / Corporate Directory Listing.

- **2.** Search for the contact in one of the following ways:
 - In the search line, enter the first few characters of the contacts' last name using the dial pad. For example, to search for James Woller, enter wo in the search line.
 - Press the Search soft key. In this example, James Woller appears in the search results.



 Press the **Search** soft key. In this example, Bob Smith appears in the search results..



You can dial any successful matches from the resulting information on the graphic display.

Managing Incoming Calls

You can distinguish incoming calls from contacts in your directory by setting up distinctive rings, sending them directly to your voice mail, or by transferring them directly to another party.

Distinguishing Calls

You can customize your phone so that you can distinguish different parties by ring type.

To set a distinctive ring type for a particular contact:

- 1. Press Menu then select Features > Contact Directory.
- 2. Use \triangle and \bigcirc to scroll through the list to find the contact.
- 3. Press \bigcirc to select the entry.
- 4. Press the **Edit** soft key.

5. Press (∇) repeatedly until the Ring Type field is displayed.

♠ Add To Directory Ring Type:

- **6.** Press \bigcirc to edit the Ring Type.
- 7. Enter the number corresponding to one of the ring types available. For more information, refer to Ring Type on page 2-7.
- **8.** (Optional) To remove an existing value, press (4).
- 9. Press the Ok or Cancel soft keys to accept or cancel changes.
- **10.** Press (\triangleleft) repeatedly to return to the idle display.

Note

This feature is local to the phone, and may be overridden by your organization's settings. For more information, contact your system administrator.

Rejecting Calls

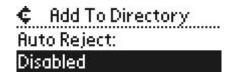
You can customize your phone so that incoming calls from a particular party are immediately sent to your voice mail.

Note

Rejecting calls is not available on shared lines.

To send incoming calls from a particular contact directly to voice mail:

- 1. Press Menu then select Features > Contact Directory.
- 2. Use \triangle and ∇ to scroll through the list to find the contact.
- **3.** Press \bigcirc to select the entry.
- **4.** Press the **Edit** soft key.
- **5.** Press () repeatedly until the Auto Reject field is displayed.



- **6.** Press \bigcirc , and then \bigcirc to change between Disabled and Enabled.
- 7. Press the Ok or Cancel soft keys to accept or cancel changes.

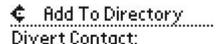
8. Press \bigcirc repeatedly to return to the idle display.

Diverting Calls

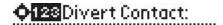
You can customize your phone so that incoming calls from a particular party are transferred directly to a third party.

To divert incoming calls from a particular contact:

- 1. Press Menu then select Features > Contact Directory.
- **2.** Use \triangle and ∇ to scroll through the list to find the contact.
- **3.** Press \bigcirc to select the entry.
- 4. Press the **Edit** soft key.
- **5.** Press \bigcirc repeatedly until the Divert Contact field is displayed.



6. Press ().





- 7. Enter the number of the party to whom you want to divert the call.
- 8. Press the **Ok** or **Cancel** soft keys to accept or cancel changes.
- 9. Scroll down to the Auto Divert field.
- 10. Press (, and then () to change between Disabled and Enabled.
- 11. Press the Ok or Cancel soft keys to accept or cancel changes.
- **12.** Press (\triangleleft) repeatedly to return to the idle display.

Note

Dual-tone multi-frequency (DTMF) signaling is not available while a call is incoming. You may resume DTMF signaling by pressing the **Reject** soft key (for private lines) or the **Ignore** soft key (for private and shared lines). For more information, contact your system administrator.

System Customizations

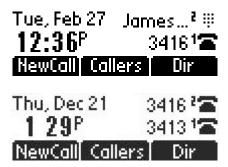
The following section details customizations of your SoundPoint IP 335 phone that are performed by your system administrator.

Supporting Multiple Lines

Your SoundPoint IP 335 phone can support up to 2 lines.

Typically, the top-most Line Key is reserved for the principal directory number (DN) of the phone.

Depending on how your phone is configured, the display could resemble one of the following figures:



Supporting Multiple Line Keys Per Line

Each line on the phone can be configured to have more than one Line Key associated with it. This enhances call visualization and simplifies call handling. If this is the case, the display could resemble the following figure:



Incoming calls to this line will be distributed evenly among the available Line Keys. Similarly, outgoing calls will be distributed.

The SoundPoint IP 335 combines the call appearances for multiple line keys into a single call list.

The line key that a call belongs to is indicated by the reverse colored icon.

Supporting Shared Lines

Your SoundPoint IP 335 phone supports shared lines. A shared line is indicated by a different line icon. In the following figure, the line 3413 is private and the line 3416 is shared.



If two phones share a line, an incoming call to that number will cause both phones to ring. The call can be answered on either phone but not both.

Calls on shared lines can be transferred, placed on hold, or added to a conference.

Note

Shared lines are an optional feature and may not be supported on your particular system. For more information, contact your system administrator.

Note

Call Forwarding is not available on shared lines.

Do Not Disturb (DND) on shared lines disables the ringing option only, the visual indication is still in place.

Using the Features of Your SoundPoint IP 335 Phone

Your SoundPoint IP 335 phone is designed to be used like a regular phone on a public switched telephone network (PSTN). You can place calls, transfer a call to someone else, or conduct a conference call.

At any time, only one active call may be in progress on your phone. The active call is the one that has audio associated with it. There may be up to three other calls on hold or in an "Incoming call" or "Ringing" state on a particular line.

Use \triangle and \bigcirc to switch between these calls. With two lines, there can be maximum of four calls or two conferences on your phone.

This chapter provides basic operating instructions for the SoundPoint IP 335 phone. This chapter contains instructions on:

- Placing a Call
- Answering a Call
- Ending a Call
- Redialing
- Setting Up Conference Calls
- Transferring Calls
- Forwarding Calls
- Enabling Do Not Disturb
- Placing a Call on Hold
- Returning the Last Call
- Using the Intercom
- Using the Auto Attendant
- · Parking a Call

- Using the Corporate Directory
- Using Call Lists
- Using Voice Mail
- Recording Calls (Virtual Office Pro Users Only)
- Using Call Queues (Call Queue Users Only)
- Assigning Speed Dial Indexes

To customize your phone, refer to Customizing Your SoundPoint IP 335 Phone on page 2-1. Review useful tips about the phone in Before You Use Your SoundPoint IP 335 Phone on page 1-12.

Note

Several advanced features are available through 8x8's Virtual Office Online. For information on these features, refer to http://www.8x8.com/Support/BusinessSupport/Documentation.aspx#a3

If you require additional information or assistance with your new phone, contact your system administrator.

Placing a Call

You can place a call in many ways using your SoundPoint IP 335 phone:

- Using the handset
- Using the speakerphone
- Using the headset
- Using **Dial**
- Using Line 1 or Line 2

You can also dial the number first, and then choose the method you will use to speak to the other party.

To call a speed dial number, use the dial pad to enter the speed dial index

followed by the # key, and then press Dial or pick up the handset to place a call.

You can search the local contact directory or the corporate directory and dial from the search results page.

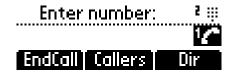
During a call, you can alternate between Handset, Headset, or Hands-Free Speakerphone modes by pressing the or keys, or picking up the handset.

Call duration on an active call is monitored through a local call timer. This is visible within the active call window on the graphic display. In the figure below, the call to James Dean has lasted 2 hours 48 minutes 23 seconds so far.



To place a call using the handset:

- 1. Do the following steps in any order:
 - Pick up the handset.



Dial the desired number using the dial pad.

Note

URL or IP dialing is not supported on registered phones. If your phone is intentionally unregistered, the default dialing mode is by URL.

To place a call using Hands-Free Speakerphone mode:

Note

If "Handsfree mode disabled" appears on the graphic display after you press the speakerphone key, your system administrator has disabled the speakerphone on your phone.

- **1.** Do one of the following steps:
 - a With the handset on-hook, press Dial , Line 1 , or the NewCall soft key to obtain dial tone.

Dial the desired number using the dial pad.

b With the handset on-hook, dial the desired number using the dial pad.



To place a call using the headset:

1. Do one of the following steps:

a With the optional headset connected, press Dial,
Line 1, or the NewCall soft key to obtain dial tone.

Press ().

Dial the desired number using the dial pad.

b With the optional headset connected, dial the desired number using the dial pad.

Press

c Press

You will hear a dial tone. You can enter the desired number now.

Note

To permanently enable your headset, refer to Headset Memory Mode on page 2-5.

To place a call using the Dial key:

- **1.** Do one of the following steps:
 - a Press the Callers soft key to view the Receive Call list.
 - b Press **Dial** to view the Placed Call list.
- 2. Use \triangle and \bigcirc to scroll through the list to find the contact.
- 3. Press Dial to complete the call.

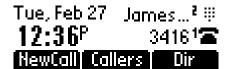
Answering a Call

When you are not in another call, you can answer a call in three basic ways using your SoundPoint IP 335 phone:

- Using the handset
- Using the speakerphone
- Using the headset

The steps for answering an incoming call when you are in another call are different if your phone is configured for:

A single Line Key per line



Multiple Line Keys per line



If your phone is configured with multiple call appearances, refer to Using Multiple Call Appearances on page 4-3 for instructions on how to answer a call.

Note

Incoming calls may be ignored by pressing the **Reject** soft key (for private lines) or the **Ignore** soft key (for private and shared lines).

When your SoundPoint IP 335 phone is configured for silent ring, press the ringing Line key or the **Answer** soft key to answer the call. If your handset is off hook, the call is routed to the handset. If your handset is on hook, the call is routed to the speaker.

Note

Dual-tone multi-frequency (DTMF) signaling is not available while a call is incoming. You may resume DTMF signaling by pressing the **Reject** soft key (for private lines) or the **Ignore** soft key (for private and shared lines). For more information, contact your system administrator.

Answering When Not in Another Call

In all cases, the active call will appear on the graphic display showing call duration and destination.

To answer a call using the handset:

Pick up the handset.

To answer a call using Hands-Free Speakerphone mode:

Note

If "Handsfree mode disabled" appears on the graphic display after you press the speakerphone key, your system administrator has disabled the speakerphone on your phone.

■ Do one of the following steps:

- Press (1))
- With the handset on-hook, press $\fbox{\it Line 1}$ opposite the incoming call (where the line status indicator is flashing green).
- Press the **Answer** soft key.

To answer a call using the headset:

Press () to answer the call through an optionally connected headset.

If Headset Memory Mode is activated, press Line 1 or the **Answer** soft key.

Answering When in Another Call

You are busy on an active call and a second incoming call arrives on the same phone number.

- If your phone is configured for a single Line Key per line:
 - The second call may cause a call waiting tone to be played and you see the second call appearance. The call waiting prompt identifying the incoming caller appears for 10 seconds only. You can ignore, answer, or reject the call. (The **Reject** soft key on private lines only.)
 - After this point the active call is in focus and the user must scroll to the incoming call appearance to Answer
- If your phone is configured for multiple Line Keys per line:
 - The second call will cause a call waiting tone to be played, the second Line Key indicator to fast flash green, and an incoming call icon appears. The call waiting prompt identifying the incoming caller appears for 10 seconds only. You can ignore, answer, or reject the call. (The **Reject** soft key on private lines only.)
- If your phone is configured for shared lines:
 - The second call will cause a call waiting tone to be played, the second Line Key indicator to fast flash green, and an incoming call icon appears on the second Line Key. The call waiting prompt identifying the incoming caller appears for 10 seconds only.

Pressing the **Ignore** soft key will stop the ringing for that call.

To answer an incoming call on a line configured for a single Line Key:

Note

Use this procedure after the call prompt disappears. The call waiting prompt *interrupts* the active call for 10 seconds, where the incoming call can be immediately dealt with.

- 1. Press (Hold) to place the original call on hold.
- **2.** Press \bigcirc to access the new call.

Soft key labels are updated on the display showing **Ignore**, **Answer**, and **Reject**.

3. Answer the incoming call.

This places the original call on hold and refreshes the soft key labels.

To answer an incoming call on a line configured for multiple Line Keys:

Note

Use this procedure after the call prompt disappears. The call waiting prompt *interrupts* the active call for 10 seconds, where the incoming call can be immediately dealt with.

- > Do one of the following steps:
 - Answer the call by pressing Line 1 or Line 2 associated with the second incoming call.

The first call is put on hold and the second call is answered.

Press (Hold) to put the original call on hold.

Soft key labels are updated on the display showing **Ignore**, **Answer**, and **Reject**.

Answer the incoming call.

This places the original call on hold and refreshes the soft key labels.

Answering a call on shared line is no different than on private line, except that there is no **Reject** soft key and another person on the shared line might answer the call.

Ending a Call

To end a call:

- > Do one of the following steps:
 - Press the EndCall soft key.
 - Replace the handset.
 - Press (1)) if in Hands-free Speakerphone Mode, or (1) if in Headset Mode.

Redialing

To redial any call placed from your phone:

- 1. Press Dial to display the Placed Calls list.
- 2. Scroll to select the desired recipient.
- 3. Press Dial again to place the call.

Setting Up Conference Calls

The SoundPoint IP 335 phone offers two methods of conferencing:

- Local Conference
- Conference Bridge

Local Conference

You can create a conference with other parties using the phone's local conference feature.

To set up a local conference:

1. Call the first party.



Note

You can either dial the phone number directly or search for the number in the Contact Directory or Call Lists. For more information, refer to Placing a Call on page 3-2, Searching For a Contact on page 2-18, or Managing Call Lists on page 2-9.

2. Press **Conf** soft key to create a new call.

The active call is placed on hold.



- **3.** Call the second party.
- **4.** When the second party answers, press the **Conf** soft key again to join all parties in the conference.



To split a conference call:

Press the **Split** soft key to split the conference. Both parties will be on hold.

To set up a conference call using the Join soft key:

- ➤ When you are in an active call:
 - a If you have one call on hold (on the same line or other line), use to go to the call on hold, then press the Join soft key.
 A conference is created with the active call, the call on hold and yourself.
 - b If you have more than one call on hold, use and to switch to the desired call on hold, press the Join soft key.
 A conference is created with active call, the call on hold and yourself.

To end a conference call:

Press the EndCall soft key or hang up.
The other parties will continue to be connected.

Conference Bridge

A key business tool, the conference bridge allows users with an extension and voicemail passwords to schedule and manage conference calls.

Basic functionality includes the ability to create and log into conference bridges. There are also administrator modes that allow calling out and dropping parties from the bridge.

Conference bridge supports up to 20 connected callers. An unlimited number of conference bridges can be in session at the same time.

To call into a conference bridge:

Internal:

- 1. Press the **ConfServ** soft key.
- **2.** Follow the Conference Bridge voice prompts.

External:

- 1. Call direct DID to Conference Bridge (only if a DID is assigned to Conference Bridge).
- **2.** Call in Auto Attendant and select Menu Option that is assigned to Conference Bridge.* (e.g. Option 4 > Conference Bridge)

Conference Menu Options

Enter a Conference - (Option 1):

- **1.** Enter your extension then press #.
- **2.** Enter conference ID then press #.
- **3.** Please record first and last name then press #.

Create a Conference - (Option 2):

- 1. Enter your extension then press #.
- 2. Enter your password then press #. (Voicemail Password)
 - Create a conference that expires in 2 weeks press 1
 - Create a non expiring conference press 2
 - Create a conference with a custom expiration date press 3

Delete Existing Conference - (Option 3):

- **1.** Enter your extension then press #.
- 2. Enter your password then press #. (Voicemail Password)
- 3. Enter the conference ID you want to delete then press #.

Transferring Calls

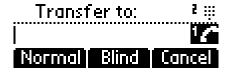
A call can be transferred in one of three ways:

- Consultative transfer—The party to whom you want to transfer the call
 answers their phone before you transfer the call or hang up. You can
 consult with them before completing the transfer.
 - To transfer a call: on page 3-11.
- Blind transfer—The call is automatically transferred after you dial the number of the party to whom you want to transfer the call.
 - To perform a blind transfer: on page 3-12.
- Attended transfer—The parties are automatically connected to each other after you exit the conference.
 - Set up a conference call and then end your participation. For more information, refer to Setting Up Conference Calls on page 3-8.

To transfer a call:

1. During a call, press **Trans** soft key.

The active call is placed on hold.



- **2.** Do one of the following steps:
 - a Enter the number to which you want to transfer the call. A normal (or consultative) transfer is assumed.
 - b Press the Normal soft key to access the local contact directory, corporate directory, or received callers list. Then choose either the Dir or Callers soft key. Choose the number to which you want to transfer the call.

3. As soon as the ring-back sound is heard or after the party answers, press **Trans** soft key to complete the transfer.

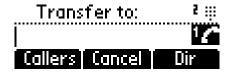
You can talk privately to the party to which you are transferring the call before the transfer is completed.

If you are using a handset, the transfer can be completed by putting the handset on the cradle.

You can cancel the transfer before the call connects by pressing the **Cancel** soft key.

To perform a blind transfer:

- 1. During a call, press the **Trans** soft key.
- 2. Press the **Blind** soft key.



- **3.** Do one of the following steps:
 - a Enter the number to which you want to transfer the call.
 - b Press the **Dir** soft key to access the local contact directory, use \triangle and \bigcirc to access the contacts, and then press \bigcirc **Dial**.
 - c Press the **Dir** soft key to access the corporate directory, search for the desired contact, and then press **Dial**.
 - d Press the **Callers** soft key to access the Received Call list, use \triangle and \bigcirc to access the contact, and then press $\boxed{\textbf{Dial}}$.
 - e Press Dial to access the Placed Call list, use \triangle and \bigcirc to access the contact, and then press \bigcirc .

At this point, the call is connected to the number to which you are transferring them.

Forwarding Calls

You can configure your phone so that all incoming calls are forwarded to another party (known as static forwarding).

All incoming calls can be forwarded to another party while Do Not Disturb is enabled on your phone. For more information, contact your system administrator.

The SoundPoint IP 335 phone offers two methods of call forwarding:

- Online Call Forwarding
- Phone-based Call Forwarding

Note

8x8 recommends using online call forwarding instead of phone-based call forwarding so that your call forwarding instructions are stored online instead of on your phone. If you set your call forwarding rules on your phone, they will not be in effect if your phone is disconnected from an Internet connection..

Online Call Forwarding

To enable online call forwarding:

- 1. Log on to your Virtual Office Onlinedashboard at http://virtualoffice.8x8.com
- 2. Select the **Settings** button, and then select the **My Rules** tab.
- 3. Update your Call Forwarding Rules and press Save.

You can return to Virtual Office Online at any time to update your Call Forwarding Rules.

Phone-based Call Forwarding

To enable call forwarding to another party:

1. Press Menu and select Features > Forward.



2. (Optional) If multiple lines are configured on your phone, select the line to forward from the list using \triangle and $\overline{\diamondsuit}$.

- 3. Using \bigcirc and \bigcirc , select the forwarding type you want to change and then press \bigcirc . The options are:
 - Always—For all incoming calls
 - No Answer—Once all options to accept calls have been taken
 - Busy—When you are already in a call
- 4. Depending on your selection:
 - a If you select Always, enter a number to forward all future incoming calls to.
 - **b** If you select **No Answer**, enter a number to forward all unanswered incoming calls to and how many rings to wait before forwarding (one ring is approximately six seconds). A value of 2 is recommended.
 - c If you select **Busy**, enter a number to forward all future incoming calls to when you are already in another call.

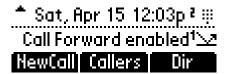
Note

You can also enter the SIP URL or IP address. For more information on using a SIP URL or IP address, refer to Placing a Call on page 3-2

5. Select the **Enable** soft key to confirm call forwarding.

Select the **Exit** soft key to cancel any changes.

The idle display returns with a moving arrow as the line label to confirm call forwarding is enabled.



To disable call forwarding:

- 1. Press Menu and select Features > Forward.
- **2.** (Optional) If multiple lines are configured on your phone, select the line to forward from the list using \triangle and $\overline{\triangleright}$.
- **3.** Using \bigcirc and \bigcirc , select the forwarding type you want to change and then press the **Select** soft key.
- **4.** Press the **Disable** soft key to turn off call forwarding.

 The idle display returns and the regular icon appears as the line indicator.

Enabling Do Not Disturb

Press Menu and then select Features > Do not disturb to prevent the phone from ringing on incoming calls. A flashing icon and text on the graphic display indicates that Do Not Disturb is on.

Calls received while Do Not Disturb is enabled are logged in the Missed Calls list unless configured to be forwarded to another party by your system administrator.

To disable Do Not Disturb, press Menu and then select Features > Do not disturb again.

Note

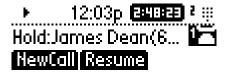
This feature is local to the phone, and may be overridden by call server settings. For more information, contact your system administrator.

Multiple Lines and Do Not Disturb

If multiple lines are configured on your phone, Do Not Disturb can be set on a line-by-line basis from the list using \triangle and \bigcirc . For more information, contact your system administrator. When Do Not Disturb is enabled for a particular line, this is indicated by a flashing "X" beside the line indicator on the display.

Placing a Call on Hold

During a call, press (Hold). This will be indicated on the graphic display by the hold icon as the line indicator.



Press (Hold) again or the **Resume** soft key to resume the call. The active audio icon (one of (IGH), or (IGH)) appears as the line indicator.

When a call has been on hold for an extended period of time, both visual and audible alerts appear. Contact your system administrator to determine if this feature is enabled/disabled, what the time period is, and what sound effects are available. When active on a call, the sound effects are played at a volume that is typically lower than the normal ringer volume.

Note

As using the Hold feature typically generates music or a beeping tone, avoid putting a conference call on hold.

Multiple Calls on Hold

If multiple calls are on hold, use \triangle and \bigcirc to switch between the calls, then press the **Resume** soft key to retrieve the desired call.



If two or more calls are on hold, an indication appears on the graphic display, for example "3/4", indicating that this is the third call out of four calls.

If calls are on hold on more than one Line Key, all calls are combined into a single call list. The Line Key that a call is associated with is indicated by the line icon in reverse colors. Pressing a Line Key with calls on hold will place the current active call on hold and resume the first call on that Line Key.

Returning the Last Call

Last Call Return (LCR) enables you to automatically call back the last incoming call without having to dial the number.

To call back the last incoming call:

- 1. Press the **More** soft key, then the **LCR** soft key.
- 2. You can pick up the handset first, then press **LCR** to place the call on your handset

Using the Intercom

You can use the **Intercom** key to automatically connect with a remote extension.

To automatically connect with a remote extension:

- **1.** Press the **Intercom** soft key.
- **2.** Dial the number you wish to Intercom to and then press the Enter soft key.

If you are receiving an intercom call, the phone rings, then automatically connects to your speakerphone.

Using the Auto Attendant

To access the Auto Attendant:

- 1. Press the **AA** soft key. (Press the **More** soft key if the **AA** soft key is hidden.)
- 2. Follow Auto Attendant voice prompts.

Parking a Call

- During a call, press the Park soft key. A recording will tell you which
 extension the call is parked on (your other party is placed on hold until the
 parked call is picked up).
- To pick up a parked call, just dial the extension the call is parked at.

Using the Corporate Directory

To use the Corporate Directory to make a call:

- 1. Press Menu and select Applications, then select Apps Home, then Corporate Directory Listing.
- 2. Browse up and down the directory list and select the person you wish to call (speed dial).

For long directories, you can search for a user in the directory and then select their name to speed dial them.

To search an extensive Corporate Directory:

- 1. Press Menu and select Applications, then select Apps Home, then Corporate Directory Search.
- **2.** Input name, extension, or other data into the search field, then scroll down and select **Search**.
- 3. Select the matching entry to speed dial the user (or select **Back** to do a new search).

Using Call Lists

From the idle screen, press \triangle for Speed D	vial, \bigcirc for Received Calls, or
for Placed Calls. Or, press Menu	then select Features > Call

Lists. Choose Received Calls, Placed Calls or Clear.

Call information will be displayed.

Select a call and press bial to dial the number. To **Delete** the entry, **Save** the contact information, or see **Info** about the call, press the **More** soft key.

Using Voice Mail

Your voice mail is saved in a centralized location and may be accessed from your phone.

The presence of new Voice Mail messages is indicated by a flashing Message Waiting Indicator LED on the front of the phone and a visual notification on the graphic display. If the phone is configured for multiple lines, an individual line indicator icon indicates Voice Mail messages left on that line.



A stutter dial tone in place of normal dial tone is used to indicate that one or more voice messages are waiting at the message center.

Note

Voice Mail is an optional feature configured on the call server and may not be supported on your particular system. For more information, contact your system administrator.

Screen options may vary with your application. Voice Mail may be accessible with a single key press. Contact your system administrator about this option.

To listen to voice messages:

- Press the VoiceMail soft key or press Menu , select Features > Messages > Message Center, and then press .
- **2.** Follow voice or visual prompts on the graphic display to retrieve your messages.

If multiple lines are configured on your phone, select from which line messages are to be retrieved.

To transfer a call to voicemail:

- 1. During a call, select the **Xfer2VM** soft key.
- 2. Enter the extension of the person you want to transfer the caller to.
- 3. The caller is transferred directly to the voicemail box at that extension.

Recording Calls (Virtual Office Pro Users Only)

Call Record On/Off is available to Virtual Office Pro users when the Call Recording feature is set to record calls On Demand.

To turn on Call Recording during a call:

Press the **More** soft key to find the **CallRecord** soft key.

You will see a "Recording is On" confirmation message on the phone screen.

To turn Call Recording off:

Press the Exit soft key, then press the More soft key to find the CallRecord soft key again.

Once you press the CallRecord soft key, you will see a "Recording is Off" confirmation message.

Using Call Queues (Call Queue Users Only)

Phones on 8x8 Call Queues can log in and out of Call Queues if the Call Queue Admin has granted log in/out permission to the user.

To enter or exit a Call Queue:

- 1. Press and select **Applications** > **Apps Home** (or if you just recently used Call Queue, you can select **Apps Continue**).
- 2. Select **Call Queues** > **Log In All** to enter all your Call Queues (or **Log Out** to exit your Call Queues).

If you are not a member of a Call Queue set up by your administrator, you will get a message that you do not belong to any Call Queues.

Assigning Speed Dial Indexes

You can associate a contact with Line 2 for single touch dialing of a frequently used number.

For example in the figure below, pressing Line 2 places a call to James.

Tue, Feb 27 James...² ©
12:36^P 3416¹\(\overline{12}\)
NewCall Callers Dir

Note

The contact with the lowest speed dial index will be associated with the **Line 2** key for single touch dialing.

For other frequently used numbers, you can associate them with a speed dial index. To dial a contact associated with a speed dial index, enter the speed dial

index followed by the # key using the dial pad, then press Dial or pick up the handset

The Speed Dial list can be accessed by pressing Menu and selecting Features > Speed Dial... or by pressing the Up arrow key from the idle screen.

When a new entry is added to the Contact Directory, it is automatically assigned the next available speed dial index and the new entry appears at the bottom of the Speed Dial list.

Assigning New Speed Dial Indexes

To add or edit a speed dial index for an existing contact:

- 1. Press the **Dir** soft key.
- 2. Use \triangle and \bigcirc to scroll through the list to find the contact.
- **3.** Press \bigcirc to select the entry.



- **4.** Press the **Edit** soft key.
- 5. Press \bigcirc repeatedly until the speed dial index appears.
- **6.** Press () to select the speed dial index for edit.
- 7. Do one of the following steps:
 - Enter the next available speed dial index.
 - Delete the existing speed dial index by using the Backspace soft key, and then enter a new speed dial index.
- 8. Press the **Ok** or **Cancel** soft keys to accept or cancel changes.
- **9.** Press (\triangleleft) repeatedly to return to the idle display.

Note

Press and hold the unassigned **Line 2** key from the idle display to associate a speed dial index. The next available speed dial index will be assigned automatically.

To assign a new speed dial key:

1. Press and hold Line 2 if unassigned.

A new empty entry in the contact directory is automatically opened allowing contact information to be added.

- 2. Press (v) to enter a first name.
- 3. Enter the first name of the contact from the dial pad.
- 4. Press the **Ok** or **Cancel** soft keys to accept or cancel changes.
- **5.** Press \bigcirc to display the next field in the contact's entry.
- 6. Repeat steps 2 to 5 to enter the last name of the contact.
- 7. Repeat steps 2 to 5 to enter a contact number.
- 8. Repeat steps 2 to 5 to change the Speed Dial Index if desired.

 The index can be any value between the next available index value and the maximum (99).



Polycom recommends that you assign speed dial index values consecutively. For example, the second Line Key is assigned to the speed dial index value "2".

- 9. Press the Yes or Cancel soft keys to accept or cancel changes.
- **10.** Press (4) repeatedly to return to the idle display.

Note

To add a speed dial contact if the **Line 2** key is already assigned, refer to Adding Contacts on page 2-12.

Troubleshooting Your SoundPoint IP 335 Phone

This chapter contains general troubleshooting information to help you solve any problems you might encounter when you use your SoundPoint IP 335 phone. The table in this chapter list possible trouble symptoms, the likely causes of these problems, and the recommended corrective actions to take.

- Power and Startup
- Controls
- Access to Screens and Systems
- Calling
- Displays
- Audio

To obtain more detailed troubleshooting information, you can access certain menus on your phone that test your phone hardware. For more information, see Testing Phone Hardware on page 4-7.

If you require additional assistance, contact your system administrator.

Power and Startup

Symptom	Problem	Corrective Action
There are power issues.	The SoundPoint IP 335 phone has no power.	 Do one of the following steps: Verify that no lights appear on the phone when it is powered up. Check if the phone is properly plugged into a functional AC outlet. Make sure that the phone isn't plugged into a plug controlled by a light switch that is off. If the phone is plugged into a power strip, try plugging it directly into a wall outlet instead. Try the phone in another room where the electricity is known to be working on a particular outlet.

Controls

Symptom Problem Corrective Action	
The dial pad does not work. The dial pad on the SoundPoint IP 335 phone does not respond. The dial pad on the SoundPoint IP 335 phone does not respond. Check for a respond feature keys or from the working telephone updates. Check if the LAN poinactive. Press the then select Status Ethernet. From the scroll to the LAN poinactive. Check the terminate hub end of the network that it is active. Check the terminate hub end of the network that the swork connected to the teap operational (if not a your system admint to troubleshoot your system admints.	onse from other m the dial pad. Shone from a known check for display ort is active or menu key, and so Network > Ethernet page, fort field and verify tion at the switch or work LAN cable. Witch/hub port elephone is accessible, contact histrator). em administrator. Inistrator may want

Access to Screens and Systems

Symptom	Problem	Corrective Action
There is no response when you press a feature key.	The SoundPoint IP 335 phone is not in an active state.	 Do one of the following steps: Press the keys more slowly. Check with your system administrator to see if the key has been mapped to a different function or is disabled. Place a call to the phone to check that inbound call display and ringing is normal. If successful, try to press feature keys within the call to access the Menu, for example. To confirm that the line is active, press the Menu key, and then select Status > Lines > Line Information. From the Line Information page, verify that your phone line is registered. To attempt re-registration to the call server, reboot your phone. Contact your system administrator.
The display shows "Network Link is Down".	The LAN cable is not properly connected.	 Do one of the following steps: Check termination at the switch or hub (furthest end of the cable from the phone). Check that the switch or hub is operational (flashing link/status lights) or contact your system administrator. Check if the LAN port is active or inactive. Press the menu key, and then select Status > Network > Ethernet. From the Ethernet page, scroll to the LAN port field and verify that it is active. To attempt re-registration to the call server, reboot your phone. Contact your system administrator.

Calling

Symptom	Problem	Corrective Action
There is no dial tone.	Power is not correctly applied to the SoundPoint IP 335 phone.	 Do one of the following steps: Check that the display is illuminated. Make sure the LAN cable is inserted properly at the rear of the phone (try unplugging and re-inserting the cable). If using Power over Ethernet (PoE), have your system administrator check that the switch is supplying power to the phone.
	Dial tone is not present on one of the audio paths.	Do one of the following steps: Switch between Handset, Headset (if present) or Hands-Free Speakerphone to see if the dial tone is present on other paths. If the dial tone exists on another path, connect a different handset or headset to isolate the problem.
	The phone is not registered.	Contact your system administrator.

Symptom	Problem	Corrective Action
The phone does not ring.	Ring setting or volume is low.	Do one of the following steps: Adjust the ringing level from the front panel using the volume up/down keys. Check status of handset, headset (if connected), and Hands-Free Speakerphone.
	Outbound or inbound calling is unsuccessful.	Do one of the following steps: Place a call to the phone under investigation. Check that the display indicates incoming call information. Lift the handset. Ensure the dial tone is present and place a call to another extension or number. Check that the display changes in response.
	You turned off the ringer.	 Do one of the following steps: During an incoming call, lift the handset, press the Speakerphone key or press the Headset key to obtain a dial tone. Press the ringing Line Key or the Answer soft key to answer the call. If the handset is off-hook when you press the Answer soft key or the Line Key, the call is routed to the handset. If the handset is on-hook when you press the Answer soft key or Line Key, the call is routed to the speaker.
"Service Unavailable" appears on the graphic display.	The user pressed the New Call soft key, dialed a number with the handset on-hook, or attempted to make a call from the contact directory when the phone was not registered.	Check with your system administrator to see when your phone will be registered.
The line icon shows an unregistered line icon.	The phone line is unregistered.	Contact your system administrator.

Displays

Symptom	Problem	Corrective Action
There is no display. The display is incorrect. The display has bad contrast.	Power is not correctly applied to the SoundPoint IP 335 phone.	 Do one of the following steps: Check that the display is illuminated. Make sure the LAN cable is inserted properly at the rear of the phone (try unplugging and re-inserting the cable). If using Power over Ethernet (PoE), have your system administrator check that the switch is supplying power to the phone. Use the screen capture feature. Contact your system administrator to determine if it is enabled.
	The contrast needs adjustment.	Do one of the following steps: Refer to Display Contrast on page 2-3. Reboot the phone to obtain a default level of contrast. Use the screen capture feature. Contact your system administrator to determine if it is enabled.
	Outbound or inbound calling is unsuccessful.	Do one of the following steps: Place a call to the phone under investigation. Check that the display indicates incoming call information. Lift the handset. Ensure the dial tone is present and place a call to another extension or number. Check that the display changes in response.
The display flickers.	A certain type of older fluorescent lighting causes the display to appear to flicker.	Do one of the following steps: Move the SoundPoint IP 335 SIP phone away from the lights. Replace the lights. Use the screen capture feature. Contact your system administrator to determine if it is enabled.

Audio

Symptom	Problem	Corrective Action
There is no audio on the headset.	The connections are not correct.	 Do one of the following steps: Ensure the headset is plugged into the jack marked Headset at the rear of the phone. Ensure the headset amplifier (if present) is turned on and/or the volume is correctly adjusted. If the amplifier uses batteries, check that they are fully charged.
You are using a headset and the people you call hear echo.	There may be an issue with the echo cancellation feature of your headset.	Do the following: Press the Menu key, then select Settings > Basic > Preferences > Headset > Echo Cancellation. Using the arrow keys, select Enabled, and then press the Select soft key. Contact your system administrator.

Testing Phone Hardware

Your system administrator may ask you to access a diagnostics menu on your phone to test your phone hardware. From the diagnostics menu, you can test your phone's microphones, speaker, handset, third-party headset (if present), keypad mappings, and LCD display. See your system administrator for instructions on how to perform these tests.

To test your phone hardware:

>> Press Menu , and then select Status > Diagnostics > Test Hardware > Audio Diagnostics, Keypad Diagnostics, or Display Diagnostics.

Regulatory Notices

Service Agreements

Please contact your 8x8,Inc., support for information about service agreements applicable to your product.

Governing Law

This Limited Warranty and Limitation of Liability shall be governed by the laws of the State of California, U.S.A., and by the laws of the United States, excluding their conflicts of laws principles. The United Nations Convention on Contracts for the International Sale of Goods is hereby excluded in its entirety from application to this Limited Warranty and Limitation of Liability.

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LIMITATION OF LIABILITY. TO THE FULL EXTENT ALLOWED BY LAW, POLYCOM EXCLUDES FOR ITSELF AND ITS SUPPLIERS ANY LIABILITY, WHETHER BASED IN CONTRACT OR TORT (INCLUDING NEGLIGENCE), FOR INCIDENTAL, CONSEQUENTIAL, INDIRECT, SPECIAL, OR PUNITIVE DAMAGES OF ANY KIND, OR FOR LOSS OF REVENUE OR PROFITS, LOSS OF BUSINESS, LOSS OF INFORMATION OR DATA, OR OTHER FINANCIAL LOSS ARISING OUT OF OR IN CONNECTION WITH THE SALE, INSTALLATION, MAINTENANCE, USE, PERFORMANCE, FAILURE, OR INTERRUPTION OF ITS PRODUCTS, EVEN IF POLYCOM OR ITS AUTHORIZED RESELLER HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES, AND LIMITS ITS LIABILITY TO REPAIR, REPLACEMENT, OR REFUND OF THE PURCHASE PRICE PAID, AT POLYCOM'S OPTION. THIS DISCLAIMER OF LIABILITY FOR DAMAGES WILL NOT BE AFFECTED IF ANY REMEDY PROVIDED HEREIN SHALL FAIL OF ITS ESSENTIAL PURPOSE.

Polycom Limited Warranty and Limitation Liability

LIMITED WARRANTY. Polycom warrants to the end user ("Customer") that this product is expected to be free from defects in workmanship and materials, under normal use and service, for one year from the date of purchase from Polycom or its authorized reseller.

Polycom's sole obligation under this express warranty is at Polycom's option and expense, to repair the defective product or part, deliver to Customer an equivalent product or part to replace the defective item, or if neither of the two foregoing options are reasonably available, Polycom may, on its sole discretion, refund to Customer the purchase price paid for the defective product. All products that are replaced will become the property of Polycom. Replacement products or parts may be new or reconditioned.

Polycom is expected to warrant any replaced or repaired product or part for ninety (90) days from shipment, or the remainder of the initial warranty period, whichever is longer. Products returned to Polycom must be sent prepaid and packaged appropriately for safe shipment, and it is recommended that they be insured or sent by a method that provides for tracking of the package. Responsibility for loss or damage does not transfer to Polycom until the returned item is received by Polycom. The repaired or replaced item will be shipped to Customer, at Polycom's expense, not later than thirty (30) days after Polycom receives the defective product, and Polycom will retain risk of loss or damage until the item is delivered to Customer.

The product software comes with 90-day software warranty, providing for software updates (minor releases/bug fixes). To continue to receive support, purchasing a maintenance contract is the most economical solution.

Exclusions

Polycom will not be liable under this limited warranty if its testing and examination disclose that the alleged defect or malfunction in the product does not exist or results from:

- Failure to follow Polycom's installation, operation, or maintenance instructions.
- Unauthorized product modification or alteration.
- Unauthorized use of common carrier communication services accessed through the product.
- · Abuse, misuse, negligent acts or omissions of Customer and persons under Customer's control; or
- Acts of third parties, acts of God, accident, fire, lightening, power surges or outages, or other hazards.

Warranty Exclusive

IF A POLYCOM PRODUCT DOES NOT OPERATE AS WARRANTED ABOVE, CUSTOMER'S SOLE REMEDY FOR BREACH OF THAT WARRANTY SHALL BE REPAIR, REPLACEMENT, OR REFUND OF THE PURCHASE PRICE PAID, AT POLYCOM'S OPTION. TO THE FULL EXTENT ALLOWED BY LAW, THE FOREGOING WARRANTIES AND REMEDIES ARE EXCLUSIVE AND ARE IN LIEU OF ALL OTHER WARRANTIES, TERMS, OR CONDITIONS, EXPRESS OR IMPLIED, EITHER IN FACT OR BY OPERATION OF LAW, STATUTORY OR OTHERWISE, INCLUDING WARRANTIES, TERMS, OR CONDITIONS OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, SATISFACTORY QUALITY, CORRESPONDENCE WITH DESCRIPTION, AND NON-INFRINGEMENT, ALL OF WHICH ARE EXPRESSLY DISCLAIMED. POLYCOM NEITHER ASSUMES NOR AUTHORIZES ANY OTHER PERSON TO ASSUME FOR IT ANY OTHER LIABILITY IN CONNECTION WITH THE SALE, INSTALLATION, MAINTENANCE OR USE OF ITS PRODUCTS.

Safety and Compliance

Part 15 FCC Rules

This device is compliant with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- 1. This device may not cause harmful interference, and
- 2. This device must accept any interferences received, including interference that may cause undesired operation.

Class B Digital Device or Peripheral

Note: This equipment is tested and complies with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- 1. Reorient or relocate the receiving antenna.
- 2. Increase the separation between the equipment and receiver.
- 3. Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- 4. Consult the dealer or an experience radio/TV technician for help.

Modifications

In accordance with Part 15 of the FCC Rules, the user is cautioned that any changes or modifications not expressly approved by Polycom, Inc. could void the user's authority to operate the equipment. This equipment may not be used on a coin service or party line.

Installation Instructions

Installation must be performed in accordance with all relevant national wiring rules.

L'Installation doit être exécutée conformément à tous les règlements nationaux applicable au filage électrique.

Plugs Acts as Disconnect Device

The socket outlet to which this apparatus is connected must be installed near the equipment and must always be readily accessible.

La prise électrique à laquelle l'appareil est branché doit être installée près de l'équipement et doit toujours être facilement accessible.

Industry Canada (IC)

This Class [B] digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe [B] est conforme à la norme NMB-003 du Canada.

CE and VCCI Mark

This SoundPoint IP 321, 331, or 335 SIP is marked with the CE mark. This mark indicates compliance with EEC directories 2006/95/EC and 2004/108/EC. A full copy of the Declaration of Conformity can be obtained from Polycom Ltd., 270 Bath Road, Slough, Berkshire, SL1 4DX, UK.

この装置は、情報処理装置等電波障害自主規制協議会(VCCI)の基準 に基づくクラスB情報技術装置です。この装置は、家庭環境で使用すること を目的としていますが、この装置がラジオやテレビジョン受信機に近接して 使用されると、受信障害を引き起こすことがあります。

取扱説明書に従って正しい取り扱いをして下さい。

Safety and Compliance (continued)

Russian Compliance

Ministry of Information Technologies & Communication of the Russian Federation - Declaration of Conformity. DoC # Д-СПД-2950. Expiry 22.06.2012.

Ministry of Information Technologies & Communication of the Russian Federation - Declaration of Conformity. DoC # Δ-CΠΔ-2948. Expiry 22.06.2012.

Ministry of Information Technologies & Communication of the Russian Federation - Declaration of Conformity. DoC # Д-СПД-2949. Expiry 22.06.2012.

Ministry of Information Technologies & Communication of the Russian Federation - Declaration of Conformity. DoC # Д-СΠД-2947. Expiry 22.06.2012.

GOST-R

Certificate # POCC US.МЛ05.В00987. Expiry 21.06.2012.

New Zealand Telepermit

Polycom SoundPoint IP321, 331, and 335 VoIP Telephone PTC 220/08/063

PTC General Warning

The grant of a Telepermit for any item of terminal equipment indicates only that Telecom has accepted that the item complies with minimum conditions for connection to its network. It indicates no endorsement of the product by Telecom, nor does it provide any sort of warranty. Above all, it provides no assurance that any item will work correctly in all respects with another item of Telepermitted equipment of a different make or model, nor does it imply that any product is compatible with all of Telecom's network services.

The Use of IP Networks through the PSTN

Internet Protocol (IP) by its nature introduces delay into speech signals as each data packet is formulated and addressed. Telecom Access Standards recommends that suppliers, designers and installers using this technology for calls to or from the PSTN refer to ITU E Model requirements in the design of their networks. The overall aim is to minimise delay, distortion and other transmission impairments, particularly for those calls involving cellular and international networks, which already suffer extensive delay.

The Use of Voice Compression through the PSTN

Because of the extensive delay already experienced when calling cellular and international networks, some of which is already caused by their use of voice compression technologies. Telecom Access Standards will only approve G711 voice technology for use on the PSTN. G711 is an 'Instantaneous Speech encoding Technique' whereas G729 and all its variants are considered 'Near Instantaneous' introducing additional delay into the speech signal.

Echo Cancellation

Echo cancellers are not normally required in the Telecom PSTN because geographic delays are acceptable where CPE return loss is maintained within Telepermit limits. However, those private networks making use of Voice over IP technology are required to provide echo cancellation for all voice calls. The combined effect of audio / VoIP conversion delay and IP routing delay can cause the echo cancellation time of 64 mS to be required.

Modification of this Polycom SoundPoint IP321, 331, and 335 VoIP Telephone for the New Zealand Network

All samples of Polycom SoundPoint IP321, 331, and 335 VoIP Telephones connected to the Telecom network shall be equipped with the following software batch Rev 3.0.2.0917. Equipped with this software batch the IP telephone is known to comply with the New Zealand speech transmission plan.

End-User License Agreement for Polycom® Software

This End-User License Agreement ("Agreement") is a legal agreement between you (either an individual or a single entity) and Polycom, B.V for the Polycom Software Product licensed by Polycom B.V in Europe, the Middle East, Africa, and Asia Pacific or Polycom, Inc., for the Polycom Software Product licensed by Polycom, Inc. in the rest of the world (collectively, "Polycom"). The Software Product includes the computer software included herewith and may include associated media, printed materials and online or electronic documentation ("Software Product"). By clicking 'I agree' or by installing, copying, or otherwise using the Software Product, you agree to be bound by the terms of this Agreement. If you do not agree to the terms of this Agreement, do not install or use the Software Product, and return it to your place of purchase for a full refund.

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